

asap.csail.mit.edu



# ASAP: Automated Sequence Planning for Complex Robotic Assembly with Physical Feasibility

Yunsheng Tian<sup>1</sup>, Karl D.D. Willis<sup>2</sup>, Bassel Al Omari<sup>3</sup>, Jieliang Luo<sup>2</sup>, Pingchuan Ma<sup>1</sup>, Yichen Li<sup>1</sup>, Farhad Javid<sup>2</sup>, Edward Gu<sup>1</sup>, Joshua Jacob<sup>1</sup>, Shinjiro Sueda<sup>4</sup>, Hui Li<sup>2</sup>, Sachin Chitta<sup>2</sup>, Wojciech Matusik<sup>1</sup> <sup>1</sup>MIT CSAIL <sup>2</sup>Autodesk Research <sup>3</sup>University of Waterloo <sup>4</sup>Texas A&M University

## Motivation

**Impact:** Assembly automation is the core problem of industrial manufacturing. **Current limitations:** The assembly process is always planned by human, which is labor-intensive, slow, tedious, error-prone and inflexible. Human needs to send hardcoded instructions to robots, and they only work for a specific assembly.

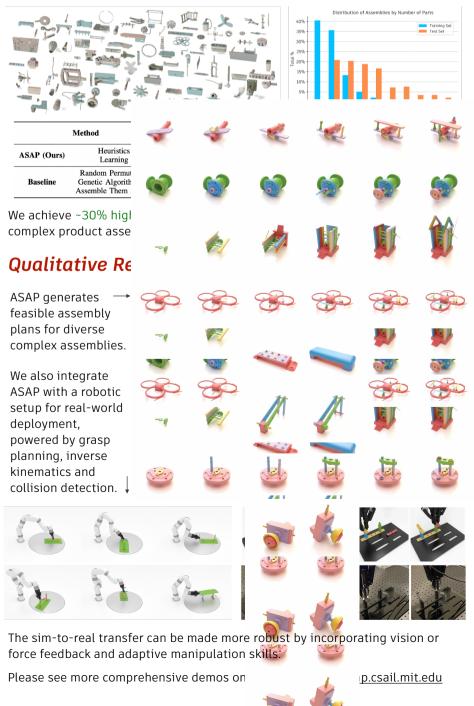


Challenges: The assembly plan is physically feasible only if the order is correct, collision-free paths can be found, poses are stable, and proper parts are held.Questions: How to solve for such physically feasible plans <u>autonomously</u>? Is it possible to <u>generalize</u> to many arbitrarily <u>complex</u> assemblies?

## Contributions

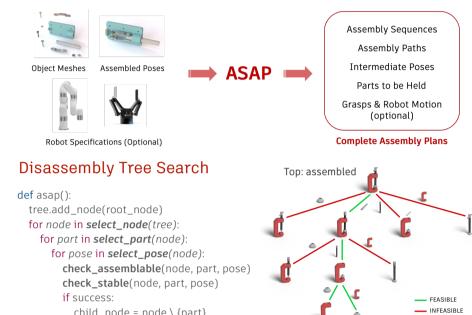
- 1. An automated approach to generate physically feasible assembly sequences.
- 2. Efficient planning through tree-search, geometric heuristics, and GNNs.
- 3. Stability guarantee considering supporting surface and grippers.
- 4. Integrated grasp planning and inverse kinematics for robotic execution.
- 5. SOTA performance on hundreds of complex product assemblies.

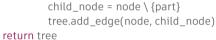
### **Quantitative Results**



## Methodology

ASAP only takes object meshes and target assembly poses (w/ optional robot specs) as input, then generates complete and executable assembly plans.





Bottom: disassembled

ASSEMBLY GRAPH

0

We leverage a quasistatic

pose estimator to provide good candidate poses

with higher chances to be

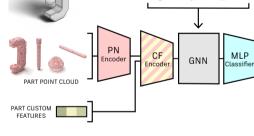
stable during assembly.

return tree

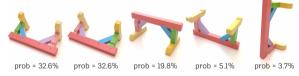
Our core method is a disassembly tree search paradigm using an assembly-bydisassembly strategy for discovering feasible assembly sequences. We use DFS for node selection. Other key components of the search are described below.

#### Part Selection

We introduce a learning approach to predict disassembly sequences on complex assemblies using a GNN. Training on a large dataset with diverse assemblies provides effective neural guidance for unseen assemblies.



Pose Selection



#### Assemblability Evaluation

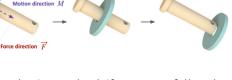
We adopt a physics-based path planner (Assemble Them All) that robustly plans the disassembly motion through physics feedback.

#### Stability Evaluation



#### **Future Work**

- Fast and accurate physics assembly simulation
- Learning sequence from human demonstration
- Integration into CAD tools for design verification
- Real robot deployment with adaptive tools and skills



We use physics to check if any parts fall under gravity after certain time steps. Since stability is conditioned on the pose and parts to hold, we propose a greedy strategy for identifying the minimal sets of parts to be held to guarantee stability, speeding evaluation up by 14-23x with 85-95% accuracy.

